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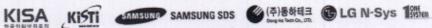
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A Study on Data Architecture of Core Design Code for Efficient Loading Pattern

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Abstract

Selection of loading patterns affects cost and safety in reload design at nuclear power plants. Core design data inputs and outputs of text-format UNIX code are processed manually. Selection of labor intensive loading patterns can negatively influence efficiency. This paper proposes data architecture for an efficient loading pattern selection to resolve these issues. It visually depicts tables, graphs, and 2D images by generating input automatically and processing text-typed outputs through GUI-based web pages. Repetitive tasks are minimized for users, so they can focus on engineering decision-making for optimal loading pattern selection, thereby increasing effectiveness.

Keywords: Loading Pattern Search, Architecture, Data Processing

1. Introduction

Scientific obtained results from UNIX-platform applications are generally text-based. This process is labor intensive, requiring extensive and time-consuming raw data analysis. Inputs and outputs for nuclear power plant pressurized water reactor core design code run on UNIX tend to be text-based, and run by console. Software for nuclear power plant core design, which produces design and operation data, can contribute to the safe, effective and efficient operation of a nuclear power plant over 18 months intervals [1]. In selecting a loading pattern, the applicable fuel information and the current cycle loading pattern must be taken into account. The resulting selection of a loading pattern must satisfy the primary design limit parameters and the core design requirements, and must consider cost and safety issues. For text-based results analysis, the primary core parameters from the code results must be assembled, and data translation must be performed manually. As a result, data analysis takes about 40 percent of total design time. For the selection of efficient loading patterns, we suggest a core design data architecture that seeks to improve these conditions. Repetitive tasks are minimized for users, allowing them to focus on engineering decision-making for optimal loading selection, thereby increasing effectiveness [2].

This paper consists of five parts. In Part 2, input and output data and a CGI-based architecture for running the core design code are examined. In Part 3, a data architecture for core design that will allow the selection of efficient loading patterns is suggested. In Part 4, an analysis of the core design code, which employs RIA technology-based web pages is presented. Finally, in Part 5, conclusions and possibilities for further research are proposed.

2. Related Work

2.1 Data of Core Design Code

The core design codes of pressurized water reactors consist of either the Westinghouse type of the OPR1000 type. The ANC is for Westinghouse types. A shuffling code program describes the reactor, performs reactor computation, and models the grid. It describes various reactor facilities such as the arrangement of the fuel assembly, control rods, incore instrumentation, and fuel rod design. It also includes the computation, and results of code production. The results of code production include various parameters about the core. The results analysis is called the loading pattern selection. As can be seen in Table 1, about forty thousand lines of input data and output data are analyzed manually for selection of an optimized loading pattern that satisfies the core design requirements.

> Table 1. Format of shuffling code Input/Output

_		Input		
Shuf	* SHUFFLING 720807, + , + , 27,20,0,23,21,	13, 4,2, 11, 9,2, 39,15,2,		3, 8,0
f	+ , 34,28,2		16,24,2,17,25	,0, 2,26,3,
i	+ ,31,29,2,	30,31,2,	37,33,1,	19,35,1
n g	+ ,24,37,1, 32,42,3,36,43,2,14,44,0		38,39,0,41,40,0,	
0	+ , 8,45,1, 3,46,3, 14,51,3,18,52,0 omit		23,48,0,34,49,1,	

... omit... 900060,HRS=650.134,PPM=1174.0, EFF=1.00472 900070,HRS=650.134,PPM=1103.0, EFF=1.00473 C 900080,HRS=650.134,PPM=1035.0, EFF=1.00474 0 900090,HRS=650.134,PPM=971.0, KEFF=1.00475 d 900100.HRS=650.134.PPM=911.0, KEFF=1.00476 900110,HRS=650.134,PPM=846.0, KEFF=1.00477 900120,HRS=650.134,PPM=772.0, KEFF=1.00478 ... omit... Output ... omit... ASSEMBLY BATCH 1 J1 2 J6 3 J4 REL.POWER DENS/CORE 2745 3173 3259 39328 39900 39763 AVERAGE BURNUP(MWD/T) .9066 .8899 .8898 AVERAGE K-INFINITY 9 JO 10 L1 11 KO 12 K6 13 K6 14 L6 .4315 1.0767 1.2393 1.2103 1.1569 1.2915 36439 0 16153 18609 20173 0 .9352 1.1298 1.0661 1.0302 1.0200 1.0792 ... omit...

2.2 CGI based Architecture for Executing UNIX program on Web Environment

If users with None UNIX system experience want to work in this environment, they should study the usage of the system beforehand. We have already suggested a CGI-based architecture for executing the UNIX program in the web environment that will solve any inconveniences. First of all, an Apache server should be installed in a UNIX system for the CGI configuration. This server is programmed in C language. As soon as the CGI programs finish code running the code, the text-based outputs analysis begins. The CGI-based architecture system inputs results by invoking the functions from WAS (Web Application Server) [2].

3. Data Architecture of Core Design Code

3.1 Data Architecture

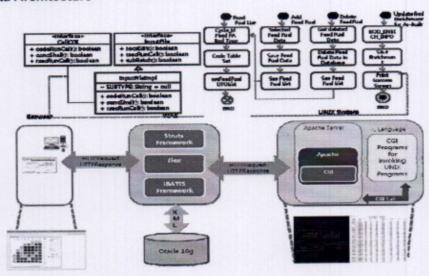


Fig. 1 Architecture for Data of Core Design Code

Fig. 1 shows the data architecture for the core design code data, which is extended by a CGI-based architecture for executing programs in UNIX. It visually depicts charts, data-grids, and trees with RIA(Rich Internet Application) for result data checking. It performs parsing of the text-based results, and saves the data to database. It uses an iBatis framework (SQL mapping framework) for querying and adopts Flex for the visualizing of data. A parsing class is created that saves raw data to the database. It gives correct information rapidly by use of a framework such as Struts, Flex, and iBatis. A user clicks a code-run button in the web-browser, and then the WAS performs the score design code by invoking functions in UNIX through HTTP.

3.2 Data Architecture Implementation

The suggested data architecture presents basic scenarios with UML (Unified Modeling Language) notation such as class diagrams, activity diagrams, and sequence diagrams.

Fig. 2 shows a class diagram for the code-run module. It calls codeRunCall () in InputFileImpl and then performs the core design code, finally responses results are sent to users with messages.

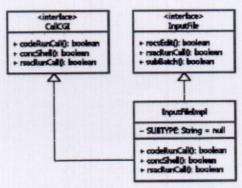


Fig. 2 Class Diagram for the code-run

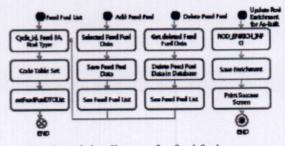


Fig. 3 Activity diagram for feed fuel process

Fig. 3 shows an activity diagram of a feed fuel process component of data architecture for workflow.

Table 2. iBATIS statement for number of plane

Table 2 An iBatis sentence for checking a code result for a fuel rod

Table 3. Flex Statement for Chart

```
<mx:horizontalAxis
<mx:LinearAxis id="Bu2Axis"
title="Cycle Burnup(HWD/MTU)"
minimum="(BUMIN)"
displayName="Burnup" />
</mx:horizontalAxis>
displayName="Fq"/></mx:verticalAxis>
```

Table 3 shows flex code to visualize data with chart from iBatis and struts.

4. Case Study

The suggested data architecture of the core design code for efficient loading pattern selection is used to process the results of the core design code. If it is applied to a system, users will not need to analyze text-based results. They can analyze results of the entire core design with the flex-based web pages.

We test the core parameters of a 1/4 core through the data architecture for a loading pattern selection with a 1/4 core image, Results are shown in Fig. 4. This method offers more convenience and is faster.

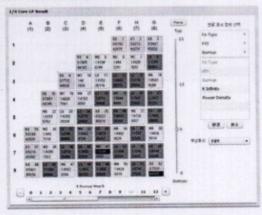


Fig. 4 Result of 1/4 Core Loading Pattern

In Fig. 5, a Flex-based web-page shows charts and values for primary core parameters per burn-up.

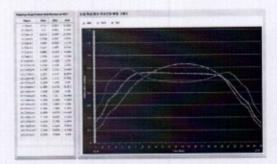


Fig. 5 Chart of Core Parameters per Burnup

5. Conclusions

For the next cycle, the code needs to arrange efficient fuel insertion through the spend style of a core loading pattern of the current cycle. In this paper, we have suggested a data architecture that processes text-based results in order to select an efficient loading pattern. It processes results of the core design code automatically, and then saves the whole data set to the database. Therefore it visually depicts tables, graphs, and 2D images by generating input automatically and processing text-typed outputs through GUI-based web pages.

This time we present data for only 1/4 core, we will determine data for a full core with 3D graphics in the future.

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