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Mobile Based Testing with Code Visualization

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Abstract Android platform applications are developed with two separated ways: UI design and source code. It's very hard to analyze mobile SW complexity by module, class, and package units which are the existing measuring elements of SW complexity. To solve this problem, we suggest to visualize an activity call graph between activities which are the basic unit of android platform, and measure the complexity between intents for analysis of code complexity of mobile software. By code visualization through implementing A Tool-Chain, we can build up an activity call graph, and to analyze malfunction of android mobile codes.

Keywords: Code Visualization, Mobile Based Testing, Complexity, SW Quality, SW Visualization in Nipa's Software engineering Center

1. Introduction

In these days, mobile SW is required to be developed, and works on various mobile platforms with original functions which are developed in the existing development environment. These mobile SW need highly advanced and efficient resources. Especially poor optimization of advanced smart devices makes it difficult to develop mobile SW. Code complexity becomes increased and it leads to an increase in SW defects of devices.

Android mobile applications are developed with UI code and the core code apart. For a static analysis, A Tool-Chain visualizes source code based on the existing SW visualization [1]. It's impossible to visualize mobile SW code expressing interactions between activities by intent. We reinforce visualization of internal structure of mobile application SW through intent between android activities. With this visualized structure, we diagnose the reasons of Bad-smell structure for refactoring, and finally suggest an automatic static analysis of mobile application SW through reassignment of

modules.

Therefore, it is organized as follows: Chapter 2 describes mobile application testing technique as related research, Chapter 3 shows automatic static analysis mechanism, and Chapter 4 mentions to utilize Tool-Chain for a static analysis of mobile application code. Chapter 5 describes conclusion and future research.

2. Related Research

Since mobile applications work in various platform environments, mobile application testing is different from the existing SW testing. To meet requirements of mobile application testing, it carries out testing activities and objectives like functional and behavior testing, interoperability testing, usability testing, and so on. In order to test mobile SW accurately, each application on various platform devices would run. However, testing all the devices would take great expense. Mobile application testing includes Emulation-based Testing, Device-based Testing, Cloud Testing and Crowd-based Testing.

3. Automatic Static Analysis Mechanism

On development of android mobile applications, it can be described with mutual relationship of class and activity.

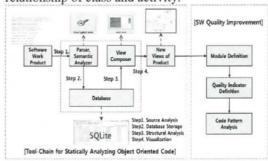


Figure 1. Improving SW Quality through SW Tool-Chain

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It is important to work activities in the android mobile devices. Data transferring and calling between activities is delivered using the object called intent. The existing visualization Tools, which can't analyze intent-based activity calls, are not suitable in the android-based mobile development environment. Figure 1 shows Improving SW Quality through SW Tool-Chain.

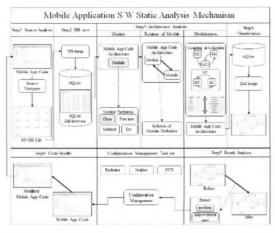


Figure 2. Process Mechanism for Automatic Static Analysis of Mobile Applications

4. A Tool-Chain for Analyzing the Mobile Software Code

We use each open source tool comprising Tool-Chain in this approach [1,2] such as Parser (Source Navigator 6.0(SN)), Database(SQLite), and View Composer(DOT). Use Case Diagram Drawing Tool is based on JAVA.

When analyzing mobile source codes through parsing of source navigator, SN DB FILE is extracted. By DBdump this extracted SN DB FILE is transformed into text and saved in SQLite database. Each SN DB FILE has peculiar information to fit its role. Each information is saved in tables and analysis of each column is carried out. To do Query Call for Extraction of Coupling between Activities, we analyze codes through the source navigator which is extracted as SN DB files. After this information of SN DB files is saved in SOLite database. Each SN DB file saved in database has information of mobile application source codes to match its role. Its needed information is extracted through SQLite query based on coupling example codes. Figure 2 mentions process mechanism for Automatic Static Analysis of Mobile Applications.

Activity Call Visualization: unlike the existing Java environment, one of characteristics of the android environment is communicating with users through activities. Activities are the basic units constituting user interface, and according to users' demand, work activities which are sequentially called. They are called through intent, and it's hard to analyze them through the existing analyzing method of Java code.

5. Conclusion and Future Research

This study suggests building up automatic static analysis mechanism for mobile application SW testing, and methods to reduce defects of mobile application SW through activity call graph visualization.

A static analysis oriented Tool-Chain process is suggested, and it can enhance quality control and visualization by the existing static analysis of SW code. Android codes are divided into internal function and UI. When the existing Tool-Chain process analyzes android mobile application SW, it is important to call and transfer data between activities as the basic unit of android UI that can't be analyzed and visualized. We suggest setting up mechanism for basic static analysis of SW, and an activity call graph of android mobile application SW. This measure reduced coupling of mobile application SW, and stopped unnecessary calls and data transfer by visualizing calls between activities. For future study, we suggest activity-related UI design, and reduce cyclomatic complexity of coupling & cohesion.

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